## Paper / Subject Code: 88944 / Image Processing and Machine Vision Lab

T.E. SEM VI / ELTL / CHOICE BASE / MAY 2019 / 28.05.2019

## Time: 3 Hrs

## **Instructions**

- 1. Q1 is compulsory
- 2. Solve any 3 from remaining
- 3. Assume suitable data if necessary

## Q1 Answer the following

1. Identify the noise in following image and remove it by filtering

4M

Total marks: 80

19	0	20	21
21	150	25	26
22	23	24	27

2. For given figure, Improve and reduce the spatial resolution, consider W= White line, B = Black line, Size of each white and black line is 0.1 mm, total length is 1 mm. 4M

	0.1mm <b>←→</b>		76.94	0.1 mm   <b>←→</b>					
W	В	w	В	W	В	W	В	W	В

- 3. Explain the steps in digital image processing 4M
- 4. Write Hadamard transform matrix for N=4 and its application 4M
- 5. Explain the effect of illumination in thresholding 4M

Q2

- 1. Find Haar basis for N=4
- 2. Explain image enhancement using frequency domain filtering 10M

Q3

1. For given image find and equalize histogram

07M

10	12	8	9
10	12	12	14
12	13	10	9
14	12	10	12

1. Apply Averaging filter on given image Use pixel replication for padding.

05M

4	8 .	9
12	15	18
30	32	46

 Explain 1) Sharpening using 2<sup>nd</sup> order derivative 2) Unsharp masking and high boost filtering
8M

72727

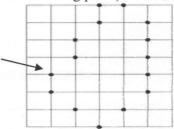
Q4

1. Draw PDF and write equation for following noise models

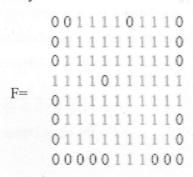
04M

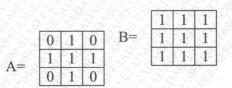
- a) Gaussian Noise
- b) Rayleigh noise
- 2. Find the chain code, shape number for given image using 8-connectivity. Use anticlockwise direction. (Arrow shows starting point)

6M



3. Find the border for image F given below using 2 different structural elements A and B respectively 10M





Q5

1. Explain SVM in detail?

10M

2. Explain canny edge detection algorithm with proper steps

10M

Q6 Write Short Notes on any 2 of the following

1. Geometric border representation

20M

- 2. Decimente border rej
- 2. B-spline algorithm
- 3. Statistical texture description methods

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